

2006 High School Rules and Procedures
High School Season - Anchorage Region IV

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1. All playing rules will follow the 2006 High School Federation rules unless modified by the local association as set out below, in addition all ASAA and ASD rules are to be followed:
2. Per High School rules no pitcher may pitch more than 10 innings in a 3 day period, both Varsity and Junior Varsity games are to be counted toward the total.
3. By Region IV no Varsity or JV player may play in more than 28 innings in a period from Monday thru Saturday, violation of this rule forfeiture of a varsity game (extra innings in game do not count toward this total). This rule may be waived by the District Director for Varsity make-ups, if required. Limit of 3 varsity players (jr/so/fr only) may play in a JV game; they may wear the Varsity uniform, JV players playing up may wear a Varsity or JV uniform.
4. No player may make an appearance in more than 2 games per day (Varsity and JV combined). This means that if a player makes an appearance in a Varsity game on Saturday they may play in only one JV game on that Saturday.
5. Re-entry and DH are allowed per High School Federation rules.
6. VARSITY/JV SPEED UP RULE - the courtesy runner rule as used in the High School Federation rules will be in effect.
7. All games are to be umpired by the Umpires group headed by Ed Daugherty (338-4646) or his designee Lucito Munoz (677-7405 any questions should be directed to them.
8. Field preparation for games will be done by a party under contract with the Alliance. In the case of a doubleheader, field preparation will only be done for the first game, for the second game the teams playing will be responsible for sharing field preparation for that game.
9. Home team will occupy the First base dugout and supply three Diamond game balls at the start of the game, additional balls in good condition are the responsibility of the home team in the event of requests from the umpires. The Home Team is responsible for supplying the scorebook, which will be the official scorebook, unless an official scorebook is present and agreed to by both teams. To conserve time, teams will not switch dugouts between games in a doubleheader.

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10. Home team will take infield/outfield for 10 minutes, starting 30 minutes before the start of each game; the Visiting team will immediately follow for its 10 minute infield/outfield. There will be no infield/outfield between games of a doubleheader.
11. Reporting: In Varsity games the winning team is responsible to call scores to KTUU (Channel 2) at 752-9222; KIMO (Channel 13 at 762-8802 and the Anchorage Daily News at the sports line 257-4335 or use the fax line at 257-4342. The Daily News will ask for complete inning by inning details with highlights, battery for each team and totals of runs, hits and errors. This is important for the program so assign someone responsible on your team to do this.
12. Each team is responsible for shagging balls near their dugouts, this includes outside of Mulcahy Stadium and if a team does not retrieve balls then it must replace them in the game.
13. Each team is responsible for picking up the trash in the dugout area and the bleachers next to its dugout. This is **required** under the Municipality of Anchorage Parks and Recreation permit.
14. Coaches are to be in uniform unless circumstances prevent it. Coaches not in uniform cannot leave the dugout for any action, before and during the game. Coats and wind pants are okay as long as the uniform is worn underneath. Coaches on defense must be inside the defined dugout area per high school federation rules. Umpires at game time will define the dead ball areas. Only players, coaches and team scorers are allowed in the dugout area.
15. Ejections - if a player, coach or spectator is ejected from a game the ejection is for the remainder of that game and the game immediately following that game. This applies to all personnel - players, coaches, managers and spectators. This rule also applies to ejections in games outside the district, it is the responsibility of the manager to police this and observe the rule.
After a second ejection for any player, coach, manager or spectator they cannot participate in a game until they have met with the District Director or his designee to discuss the incident(s) and receive permission to return.